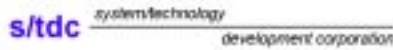




Testability of Complex, Middleware-Based Systems

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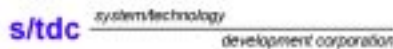


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Current State of Technology: Theory vs. Practice*

- ❑ Small islands of theoretical results, separated by an ocean of unknowns
- ❑ Industry is mired in many separate swamps of proprietary technology separated by tall opaque walls topped by barbed-wire fences of IPR issues
- ❑ Occasional forays to acquire research results and drag them behind the walls
- ❑ A few rays of hope:
 - Aegis Open Architecture (OA)
 - Weapon Systems Open Architecture (WSOA)

(*The opinions expressed herein are attributable only to one or more of the authors.



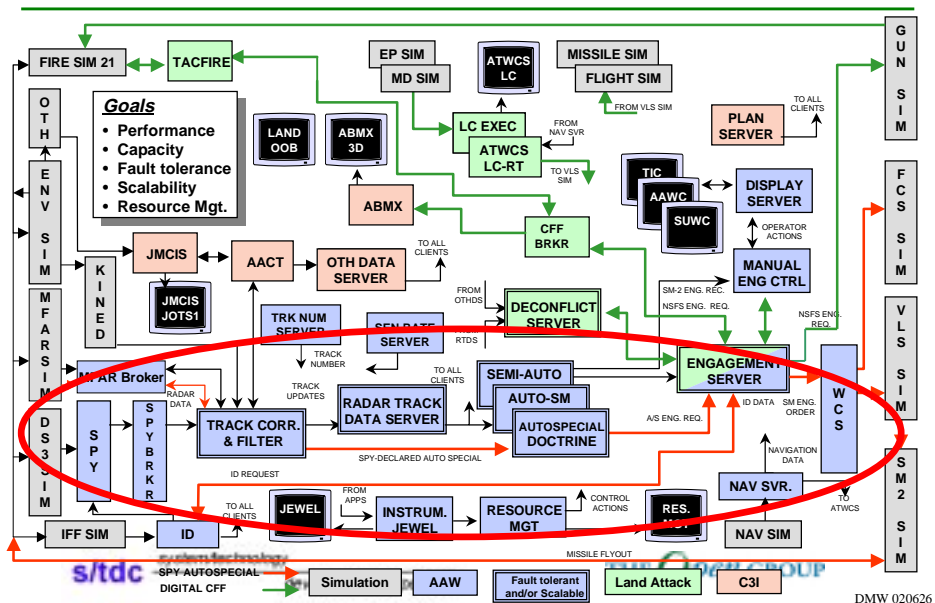
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Goals of Position Paper and Presentation

- Explain the problem of testing
 - Describe testing physics of an example problem
 - Propose some relevant research problems
- Convey information about requirements for a shipboard weapons system infrastructure
 - Describe an accessible, real-world problem
 - Discuss the desired, long-term solution
 - Describe a possible short-term solution (paper)
- Indirect goals
 - Initiate discussion of difficulties of deploying real-time, dependable applications
 - Foster creation of knowledge, technology and tools to ensure success of future systems

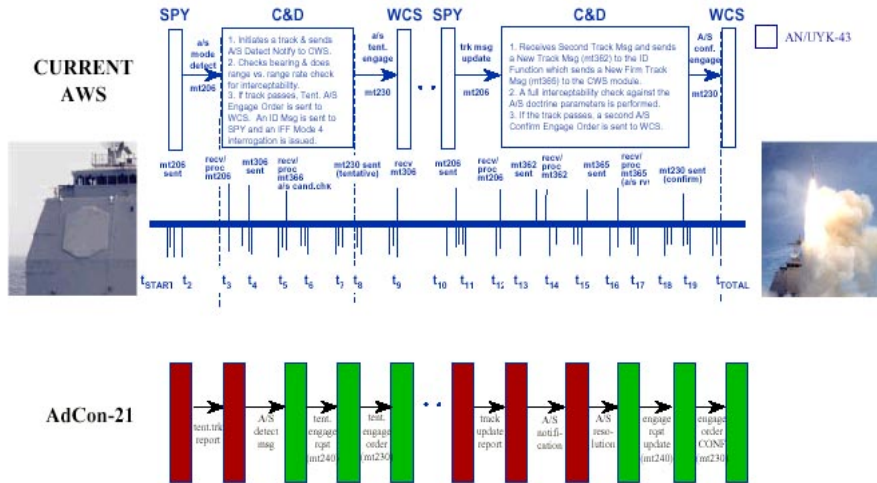
DEMO 99 FUNCTIONAL BLOCK DIAGRAM

(From NSWC HiPer-D Project)



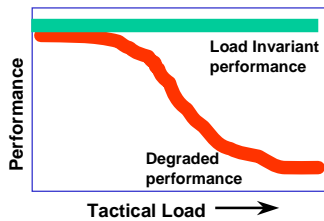


Why DD-21 Needs Assured Response: SPY Radar Auto-Special Time-Line



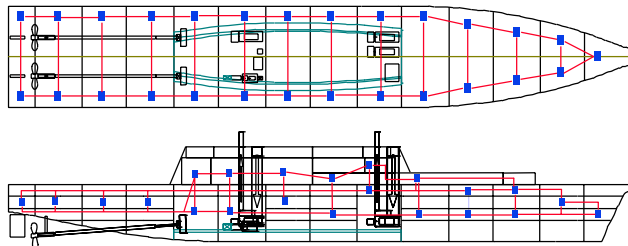
SCALABLE PERFORMANCE

(Content from NSWC HiPer-D Project)



Scalable Computing Architecture

- Networked computers
- Distributed system middleware
- Scalable computer programs
- Load sharing management



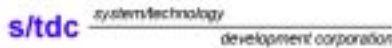
s/tdc system technology development corporation

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System Goals for Shipboard Weapons Systems

- Functional goals
 - Achieve mission goals
 - Scale system performance per requirements
 - Dynamically adapt system configuration
 - Maximize mission-specific application-level metrics, such as number of tracks processed
 - Maintain Auto-Special Response capability
 - Use COTS-based computing infrastructure
- Assurance goals (trustworthiness)
 - Satisfy initial functional goals
 - Satisfy evolving, life-cycle functional goals
 - Achieve certification
 - Convince a third-party (U.S. Navy) that system will satisfy functional requirements



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Some Physics within System Assurance

- Some systems must be trustworthy
 - Trustworthiness is associated with particular QoS parameters such as dependability and timeliness
 - “Safety-critical” implies high values for certain application-specific QoS parameters
- Trustworthiness is an emergent property of a component and its dependencies
 - Hardware
 - Software
 - Environmental
- Trustworthiness usually derives from
 - Proof chains, and/or
 - Testing



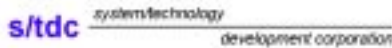
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More Physics within System Assurance

- ❑ Testing is part of the scientific process of verifying a hypothesis
- ❑ Characterization is not testing
- ❑ Testing a particular system configuration can only validate that particular configuration
 - although one can separately assert (and test) theories about “modes” of operation

Thus:

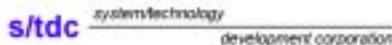
- ❑ Reducing testing while maintaining assurance is almost always good and is usually very, very cost effective in the real world



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The Long Term Vision

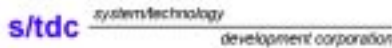
- ❑ Desire to reason about system behavior to:
 - verify correct operation of current configuration
 - predict future performance changes resulting from resource or load configuration changes
 - convey assurance about a trustworthy system
 - minimize system management by humans
 - effectively accommodate evolving mission requirements, hardware trends, and software upgrades
- ❑ Based on dynamic, run-time system models
 - Models used to predict future system behavior



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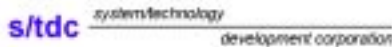
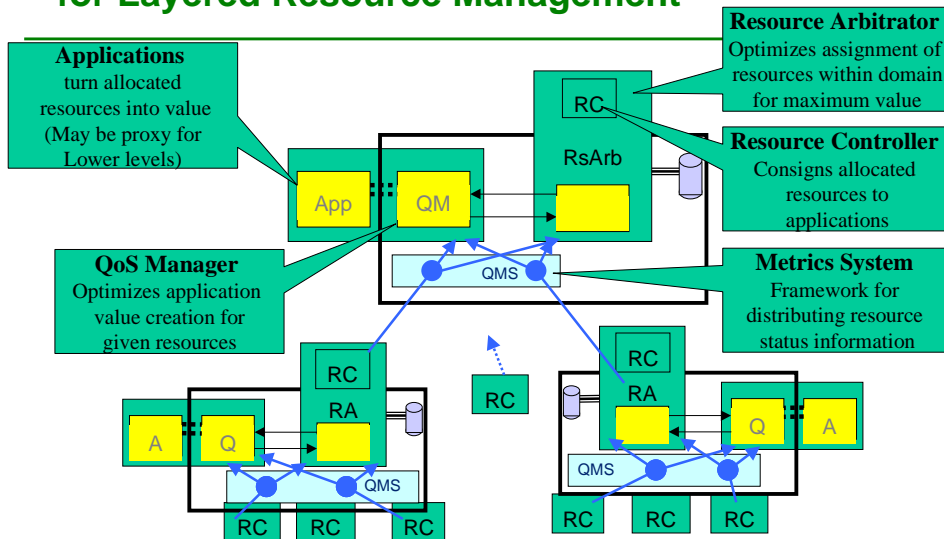
The Long Term Vision (cont'd)

- (Re-)use common manageability mechanisms
 - Information models, such as DMTF's CIM
 - Repositories, such as The Open Group's Pegasus CIM Object Manager (CIMOM)
 - Extensible instrumentation and control frameworks, such as are in S/TDC's QoS Metrics Services (QMS)
- (Re-)use common resource management mechanisms via application-specific policies components based on common, well-understood strategies, such as
 - Control theoretic
 - Boyd Cycle (OODA)



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A Functional Architecture for Layered Resource Management



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Dependability Issues

- “Normal” dependability fault sources
 - Computer hardware failure
 - Network component failure
 - Software component failures
 - Environmental insults
- Real-time application-derived sources
 - Timing faults
- Battle damage sources
 - Loss of hull compartment
 - Lose all components in compartment
 - EMF attacks
 - Lose many components simultaneously

Complications

- Applications are inter-dependent
 - For example, Auto-Special path depends on sensor DSP, track manager, gyro position
- Use of shared resources
 - Comm links between hull compartments are limited to reduce damage impact (a la firewalls)
- Use of multiple FT strategies
 - FT strategies hidden within reused components
 - Different strategies for different fault sources
- Huge number of potential configurations
- Dynamically updated hardware and software

Implications on Design

- Traditional real-time determinism is not likely to be a characteristic of eventual system
 - Systems too complex
 - Conflicts with goal of component reuse
 - Exception: safety-critical subcomponents
 - Predictability is likely to be crux
- System must characterize itself automatically
 - Perhaps continual self-characterization of interesting configurations during “slack” periods
 - Adapability must be considered normal operating behavior, not just a reaction to abnormal environmental insults

Potential Dependability Research Areas

- Investigate interaction of multiple managed QoS parameters with current strategies
- Consider that multiple FT algorithms might have to operate concurrently
- Investigate application-level QoS parameters
- Identify stable, robust operating regions of common fault-tolerance strategies
- Investigate non-linear application behavior

More Potential Research Areas

- ❑ Investigate interaction between multiple FT strategies on an execution path, e.g., transducers.
- ❑ Develop methods for dealing with partially specified information, including probability information, e.g. Kalman filters
- ❑ Extend causal ordering concepts to resolve race conditions, a la Karnaugh maps

- ❑ Industry and research community can work together to ascertain realistic values of FT strategy QoS parameters



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Conclusions

- ❑ Improved capability to reason about system performance would increase system assurance for some real-time systems
- ❑ There is a wide gap between current research and industry needs—but it can be bridged
- ❑ An open shipboard weapons system would provide a rich problem space for research investigations into real-time, fault-tolerant mission-critical applications
- ❑ Exhaustive testing is not THE answer, although it will be a part of the answer



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